**Inga ȚIȚCHIEV**
dr., Moldova State University
Institute of Mathematics and Informatics "V. Andrunachievici"
ORCID: https://orcid.org/0000-0002-0819-0414
Email: inga.titchiev@math.md
**Olesea CAFTANATOV**
ORCID: https://orcid.org/0000-0003-1482-9701
Email: olesea.caftanatov@math.md
**Daniela CAGANOVSCHI**
ORCID: https://orcid.org/0009-0002-3779-5129
Email: dana.caganovschi@gmail.com

## AUGMENTED FLASHCARDS METAPHORS FOR TRANSFORMATIVE JOURNEY IN EDUCATION
### *Cardurile de învățare augmentată metafore în călătoria de transformare a educației*

The research presents an innovative and interactive educational tool that combines traditional flashcards with augmented reality technology. In the vast landscape of education, traditional flashcards have long served as stalwart guides, offering concise snippets of knowledge along the winding journey of learning. However, a transformative evolution has taken root in the form of augmented flashcards, casting an enchanting spell that transcends the boundaries of the conventional learning experience. Imagine these augmented flashcards as luminous artifacts, radiating knowledge in metaphorical splendor. They are not mere cards but vessels of enlightenment, where the fusion of physical and

digital realms orchestrates a symphony of understanding. Each card, akin to a magical portal, becomes a gateway to a realm where static words metamorphose into dynamic entities, breathing life into the educational tapestry, see Figure 1.
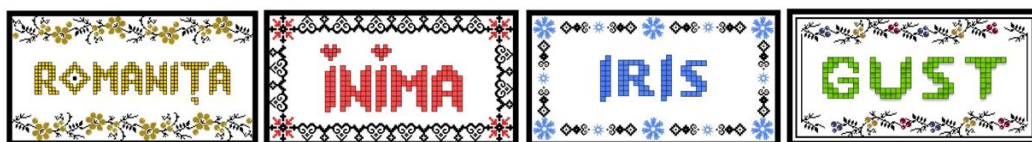


Figure 1. Few examples of physical part of augmented flashcards

These augmented flashcards are designed to enhance the learning experience by incorporating digital elements, typically through the use of a smartphones, tablet, or other AR-enabled devices. The focus of the learning process is on metaphorical terms. Flashcards are a learning and study tool commonly used to aid in memorization and quick review of information. These augmented flashcards, with their augmented reality enchantment, paint a vivid mural of learning. The metaphorical dance between the tangible and the virtual invites learners into a realm where words leap from the cards, adorned with multimedia garments that illustrate, narrate, and bring depth to the narrative. The static becomes dynamic, as 3D models pirouette on the cards, videos unfold like unfolding chapters, and interactive quizzes beckon learners to engage in a captivating dialogue with knowledge.

The Augmented flashcards are digital equivalents, that cand be accessed by augmented application. Each card usually contains a question, term, or concept on one side and its corresponding answer, definition, or explanation on the other side. In our case, augmented flashcards a designed to learn the metaphorical terms. Metaphor terms are words or expressions used to figuratively or symbolically describe objects or concepts beyond their literal meanings, especially within specialized communication situations. The study of metaphor terms is pertinent to the study of language and human communication, including specialized communication. In general, augmented flashcards of metaphor aims to teach and understand metaphors in a structured and guided manner, nurturing communication skills and the interpretation of metaphorical meanings in various contexts, both common and specialized. This abstract invites educators, learners, and enthusiasts to consider augmented flashcards not merely as educational tools but as metaphors for a transformative journey. Through the lens of metaphorical imagery, these cards illuminate the path of learning, turning the ordinary into the extraordinary, and beckoning learners to embark on an enchanted voyage of knowledge acquisition.